

C++FA 2.31 LAB 8: FAST Example

This simple example, developed by Brian Schneider, shows how to parse the FAST message presented in the text. This example fits in section C++FA 2.31 of *C++ for Financial Applications* by Ben Van Vliet, available at www.benvanvliet.com.

FAST_Example.cpp

```
#include <iostream>
using namespace std;

struct Trade
{
    char Symbol[5];
    char BS;
    double Price;
    unsigned int Qty;
};

int main()
{
    // FAST Message
    unsigned int msg[] = { 0xf8, 0x80, 0x47, 0xcd, 0x16, 0xd4, 0x7e, 0x0d, 0x84 };

    Trade m_Trade;
    int CurrByte = 0; // Current byte
    int exp = 0;

    for( unsigned int j = 128; j > 0; j /= 2 )
    {
        switch( j )
        {
            case 128: // Check PMAP
                if( msg[ 0 ] & j ) // Confirm SBit and increment CurrByte to next field
                {
                    ++CurrByte;
                }
                else
                {
                    cout << "Invalid FAST Message: PMAP field must be first byte" << endl;
                }
                break;

            case 64:
                if( msg[ 0 ] & j ) // Check Buy/Sell
                {
                    m_Trade.BS = ( msg[ CurrByte ] & 1 ) ? 'B' : 'S';
                    if( msg[ CurrByte ] & 128 )
                        // Confirm SBit for Buy/Sell and increment CurrByte
                    {
                        ++CurrByte;
                    }
                }
                else
                {

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        cout << "Invalid message: Buy/Sell field longer than 1 byte" << endl;
        break;
    }
}
break;

case 32: // Check Symbol (allow for size of 1 to 4 characters)
    if( msg[ 0 ] & j )
    {
        m_Trade.Symbol[ 4 ] = 0x0;
        bool decode_complete = false;
        for( int i = 0; i < 4; i++ )
        {
            switch( i )
            {
                case 0:
                    if( msg[ CurrByte ] & 128 ) // If stop bit set, decode and complete
                    {
                        m_Trade.Symbol[ i ] = ( char )( msg[ CurrByte ] & 127 );
                        decode_complete = true;
                    }
                    else // Decode and increment
                    {
                        m_Trade.Symbol[ i ] = ( char )( msg[ CurrByte ] & 127 );
                        ++CurrByte;
                    }
                    break;
                case 1:
                    if( decode_complete == true )
                    {
                        m_Trade.Symbol[ i ] = 0x0;
                    } // Zero fill
                    else
                    {
                        if( msg[ CurrByte ] & 128 )
                        {
                            m_Trade.Symbol[ i ] = ( char )( msg[ CurrByte ] & 127 );
                            decode_complete = true;
                        }
                        else
                        {
                            m_Trade.Symbol[ i ] = ( char )( msg[ CurrByte ] & 127 );
                            ++CurrByte;
                        }
                    }
                    break;
                case 2:
                    if( decode_complete == true )
                    {
                        m_Trade.Symbol[ i ] = 0x0;
                    } // Zero fill
                    else
                    {
                        if( msg[ CurrByte ] & 128 )
                        {
                            m_Trade.Symbol[ i ] = ( char )( msg[ CurrByte ] & 127 );
                            decode_complete = true;
                        }
                    }
                }
            }
        }
    }
}

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        }
        else
        {
            m_Trade.Symbol[ i ] = ( char )( msg[ CurrByte ] & 127 );
            ++CurrByte;
        }
    }
    break;
case 3:
    if( decode_complete == true )
    {
        m_Trade.Symbol[ i ] = 0x0;
    } // Zero fill
    else
    {
        if( msg[ CurrByte ] & 128 )
        {
            m_Trade.Symbol[ i ] = ( char )( msg[ CurrByte ] & 127 );
        }
        else
        {
            cout << "Invalid message: Symbol longer than 4 chars" << endl;
        }
    }
    ++CurrByte; // Increment for next field
    break;
}
}
}
break;

case 16: // Check Quantity (allow for variable length)
    if( msg[ 0 ] & j )
    {
        bool decode_complete = false;
        m_Trade.Qty = 0;

        do
        {
            if( msg[ CurrByte ] & 128 )
            {
                m_Trade.Qty = ( msg[ CurrByte ] & 127 ) + m_Trade.Qty;
                decode_complete = true;
            }
            else
            {
                m_Trade.Qty = ( msg[ CurrByte ] & 127 );
                m_Trade.Qty = m_Trade.Qty << 7; // bit shift
                ++CurrByte;
            }
        } while( decode_complete == false );
    }
    break;

case 8: // Check Price (allow for variable length mantissa)
    if( msg[ 0 ] & j )
    {

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bool decode_complete = false;
m_Trade.Price = 0;

++CurrByte;
if( msg[ CurrByte ] & 64 ) // Decode exponent
{
    exp = 0 - ( ( ~msg[ CurrByte ] & 127 ) + 1 ); // Negative value
}
else
{
    exp = ( msg[ CurrByte ] & 127 ); // Positive value
}
++CurrByte;
do // Decode mantissa
{
    if( msg[ CurrByte ] & 128 )
    {
        m_Trade.Price = ( msg[ CurrByte ] & 127 ) + m_Trade.Price;
        decode_complete = true;
    }
    else
    {
        m_Trade.Price = ( msg[ CurrByte ] & 127 ) + m_Trade.Price;
        m_Trade.Price = m_Trade.Price * 128; //bit shift
        ++CurrByte;
    }
} while( decode_complete == false );

m_Trade.Price = ( m_Trade.Price ) * ( pow( 10, ( double ) exp ) );
// Calculate final price
}
break;

case 4: // Check for other fields
if( msg[ 0 ] & j )
{
    cout << "Other field is present." << endl;
}
break;
case 2: // Check for other fields
if( msg[ 0 ] & j )
{
    cout << "Other field is present." << endl;
}
break;
}
}
cout << "B/S:" << "\t" << m_Trade.BS << endl;
cout << "SYMBOL:" << "\t" << m_Trade.Symbol << endl;
cout << "QTY:" << "\t" << m_Trade.Qty << endl;
cout << "PRICE:" << "\t" << m_Trade.Price << endl;
return 0;
}

```